ibesConnectionFinalize

Performs a disconnect for the specified connection object and destroys the specified connection object.

Syntax

```
function ibesConnectionFinalize(AConnection : THandle) : integer;
```

The return value is 0 (zero).

All IBEScript.dll interface & callback functions provide ABlockName argument which contains the name of the block if execution of that block was initiated as below:

```
EXECUTE IBEBLOCK MYBLOCK ...
```

If block name is missing ABlockName parameter will contain an empty string.