ibesScriptExecuteFile

Executes a script from a specified file.

Syntax

```
 function ibesScriptExecuteFile(AScript : THandle; AFileName : PAnsiChar;
AOptions : PAnsiChar) : integer;
```

AScript is a valid handle to a scripter object created with the ibesScriptInit function. AFileName is a name of an existing script file. AOptions argument is reserved for future use.

All IBEScript.dll interface & callback functions provide ABlockName argument which contains the name of the block if execution of that block was initiated as below:

```
EXECUTE IBEBLOCK MYBLOCK ...
```

If block name is missing ABlockName parameter will contain an empty string.

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