TScriptIBEBlockProgressFunc

Syntax

```
 TScriptIBEBlockProgressFunc = function(ABlockName, AProgressMessage :
PAnsiChar) : integer; stdcall;
```

Similar to the old TBlockProgressFunc but also provides the block name for named blocks. This function is called by the ibec_Progress message function.

All IBEScript.dll interface & callback functions provide ABlockName argument which contains the name of the block if execution of that block was initiated as below:

```
EXECUTE IBEBLOCK MYBLOCK ...
```

If block name is missing ABlockName parameter will contain an empty string.

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